



City of Placentia
401 E. Chapman Avenue
Placentia, CA 92870

**NOTICE OF
SPECIAL MEETING OF THE
CITY OF PLACENTIA CULTURAL ARTS COMMISSION**

NOTICE IS HEREBY GIVEN that a Special Meeting of the City of Placentia Cultural Arts Commission is hereby called to be held at the Placentia City Hall Community Meeting room, 401 E. Chapman Avenue, Placentia, CA 92870, at 3:00 p.m. on Tuesday, June 12, 2018.

SAID SPECIAL MEETING AGENDA SHALL BE AS FOLLOWS:

CALL TO ORDER:

ROLL CALL: Commissioner Coward
Commissioner LaBorde
Commissioner Muldoon
Commissioner Womack

PLEDGE OF ALLEGIANCE

ORAL COMMUNICATIONS

At this time the public is invited to address the Cultural Arts Commission concerning any agenda item, which is not a public hearing item or other items under the jurisdiction of the Cultural Arts Commission.

COMMISSIONER COMMENTS AND REPORTS

The purpose of these reports is to provide information on projects and programs that are discussed at sub-committee meetings. No decisions are to be made on these issues. If a Commission member would like formal action on any of the discussed items, it will be placed on a future Commission Agenda.

CULTURAL ARTS AGENDA

1. **Approval of Minutes** – May 8, 2018
2. **Bench Project**- Update on Tile Bench Project.

3. **Photo Contest-** Discuss winner and presentation schedule.
4. **Marketing Options** – Update on Marketing Material.
5. **Concerts in the Park** – Commission to continue planning for summer 2018.
6. **Agenda Building and Meeting Schedule** - Commission to review agenda items and schedule upcoming meetings.

STAFF COMMENTS

ADJOURNMENT

The Cultural Arts Commission Adjourn to a Regular Meeting on Tuesday, September 11, 2018 at 6:00 p.m. in the front conference room, located at City Hall, 401 E Chapman Avenue, Placentia.

CERTIFICATION OF POSTING

I, Felipe Zambrano, Community Services Coordinator, hereby certify that the Agenda for the June 12, 2018 special meeting of the Cultural Arts Commission was posted on June 7, 2018.

Felipe Zambrano
Community Services Coordinator